Research and reconstruction of Wooden Ships



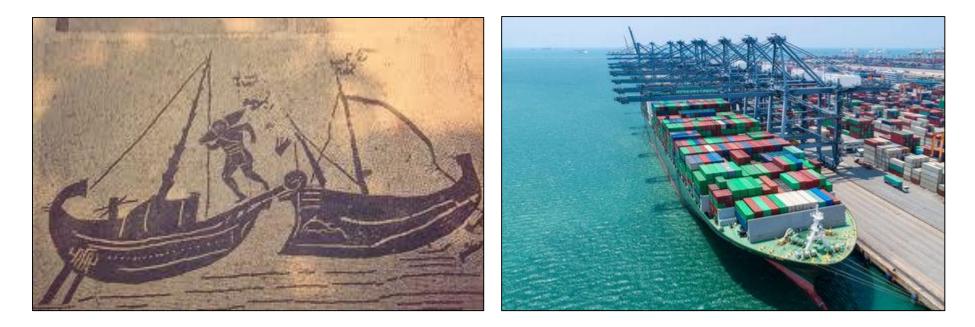
01.01 Syllabus

Filipe Castro Last edited: June 2020





Lecture: Tonnage, Displacement, and Performance.





Readings: Steffy, Wooden Ship Building, Appendices A and B, pp. 251-255.

Gilmer, Thomas C. and Johnson, Bruce. *Introduction to Naval Architecture*. Annapolis, MD: Naval Institute Press, 1982, pp. 37-59.

Chapelle, Howard. *The Search for Speed Under Sail*. New York: W. W. Norton & Co., 1967, pp. 3-51.

Brown, David K. "The Form and Speed of Sailing Warships," *The Mariner's Mirror*, Vol. 84, No. 3, (1998), pp. 298-307.





Assignment: Begin Project No. 3 (calculate displacement and hull coefficients for the lines drawing of Project No. 2). Due by Week 5.





Definitions

Tonnage is the <u>volumetric</u> capacity of a ship;

Displacement is the <u>weight</u> of water that a ship displaces when floating freely;

Deadweight tonnage is the difference in the <u>weight</u> of the water displaced between the loaded and unloaded conditions.



A *measurement ton* measures space. Its value is 100 cubic feet (2.832 cubic meters).

A *freight ton* also measures space. Its value is 40 cubic feet (1.133 cubic meter).

A *long ton* measures weight. Its value is 2,240 pounds (1,016.05 kg). (The common *ton* in use in the Imperial and U.S. systems of measurements is the *short ton* of 2,000 pounds (907.18 kg).)

A *metric ton* (commonly written *tonne* and abbreviated **t**) equals 1,000 kilograms.



In the old Mediterranean, the capacity of a ship could be defined by the number of amphorae it could carry.

In Medieval Italy, the capacity of a ship was stated in many different units:

Venice (13^{th} century): Mastelli = 75.1171

Anfora = 600 l. (8 Mastelli)

Botta = 750 l. (10 Mastelli)

Barilla = 6/7 Mastelli

Lane, Venetian Ships and Shipbuilders: 245-252



Genoa (13th century) – Botta = 467 1. = 10 Cantars

Cantar = 46.7 l.

Marseilles (13th century) -Botta = 480 l.

Crete (13th century) - Cask = 450 1.



In Portugal (16th century) the unit was the *tonel*, a cask 154 cm high and 102 cm wide, the *pipa* (1/2 *tonel*) and the *quarto* (1/4 of a *tonel*).

The ship's capacity was determined after its construction by a team of experts with 154 cm gauges and 102 cm hoops.

There were equivalences:

1 tonel was the equivalent of 750 roof tiles,

500 sugar formas,

14 quintais of metal,

... or half of an animal and its food.



In Spain, tonnage of a ship was measured in *toneles*, and defined in the middle 16th century by one of two formulas.

1 tonel was the equivalent of 8 cubic codos or 2 pipas of wine.

Seville: *Codo Castellano* = 32 *dedos* = 557 mm

Basque Country: *Codo Cantabrico* = 33 *dedos* = 575 mm

1 tonel macho = 8 Codos Cantabricos

1 tonelada de carga = 8 Codos Castellanos

1 *tonelada* was a unit of account obtained by adding 20% or 25% to the cargo capacity of a ship in *toneles*.



In England, tonnage of a ship was defined in the late 16th century by the formula:

Breath x Keel length x Depth of the hold / 94 =

Units were entered in feet and the tonnage was obtained in '*long tons*,' equivalent to a weight of 2,240 pounds (1.01605 tons).



Hanseatic League and Dutch ships' capacity was defined in the late Middle Ages by a volumetric unit used for cereals (*last*), which had a weight equivalent in pounds.

A *last* was initially the load of a four-wheel wagon. Then it was defined in different ways in different harbors:

Dantzig: 1 *last* of rye = 3.105 m^3 or 2,257 Kg.

Hamburg: 1 *last* of grain = 3.159 m3.

There was another unit: 1 *schiffslast* = 2,000 Hamburg pounds = 1,935 Kg.

 \dots but 2,000 Amsterdam pounds = 1,976 Kg.



Today we use the notion of displacement: 1 m^3 of fresh water weights 1,000 Kg. = 1 t.

 1 m^3 of salt water weights 1,024 Kg. = 1.024 t.

1 cu.ft. of fresh water weights or 62 pounds.
1 cu.ft. of salt water weights or 64 pounds.
1 cubic meter (m³) contains 10.764 cubic feet (cu.ft.).
The same ship displaces more water in a fresh lake than in the sea.





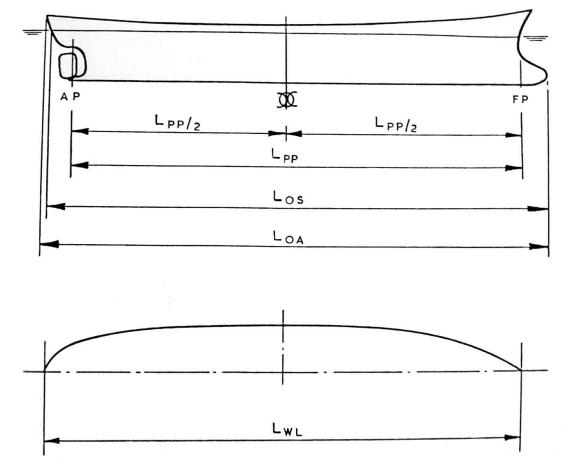
L_{PP} – Length between perpendiculars;

L_{OS} – Length overall submerged

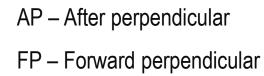
 L_{OA} – Length overall

 L_{WL} – Length of the load waterline

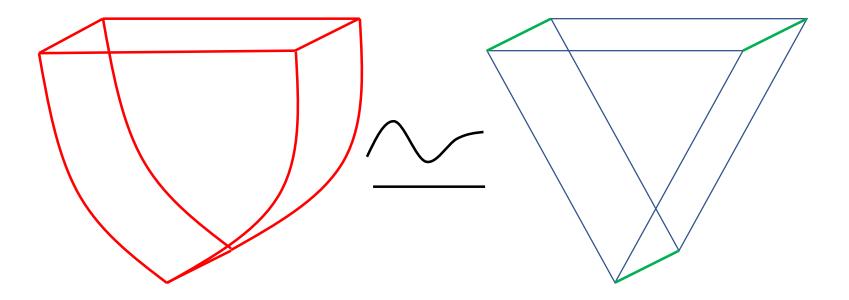
 $(L_{\mathsf{PP}} \text{ is generally the same as } L_{\mathsf{WL}}, \text{ but for merchant ships AP is the axis of the rudder}).$



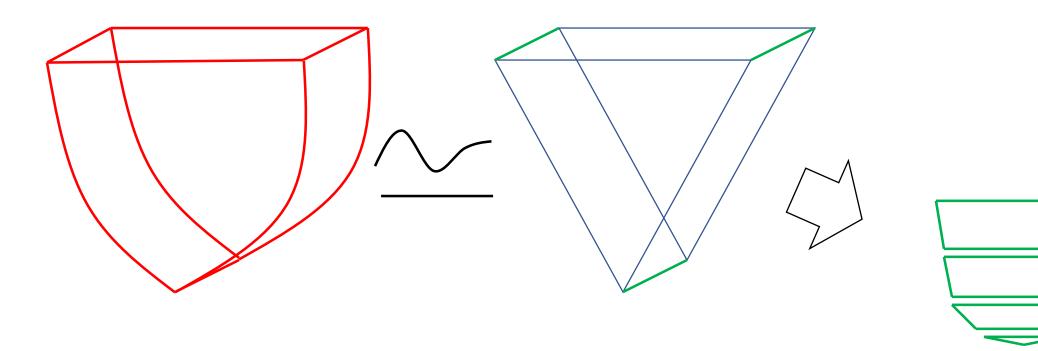




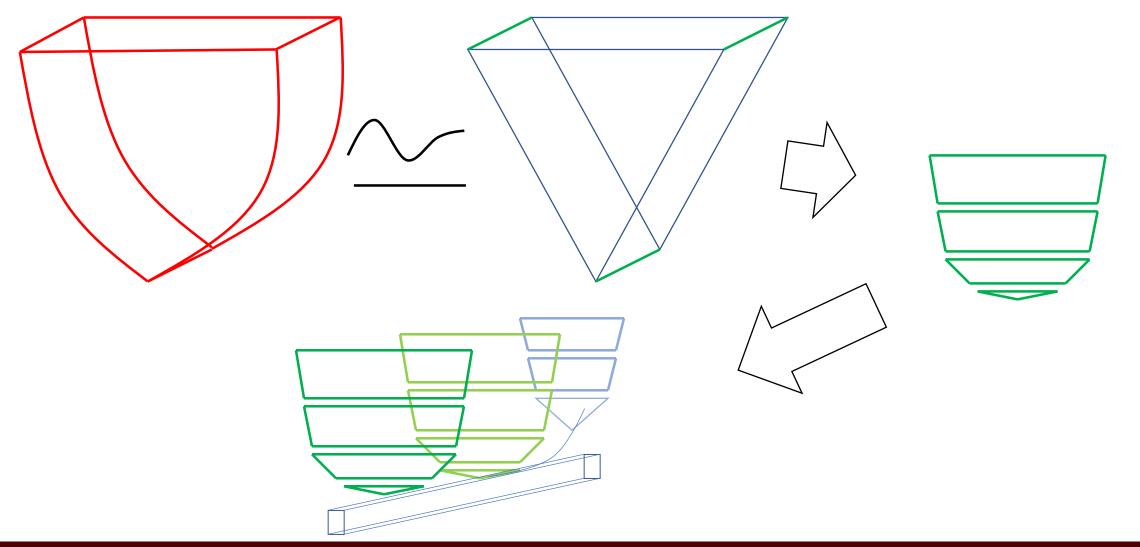




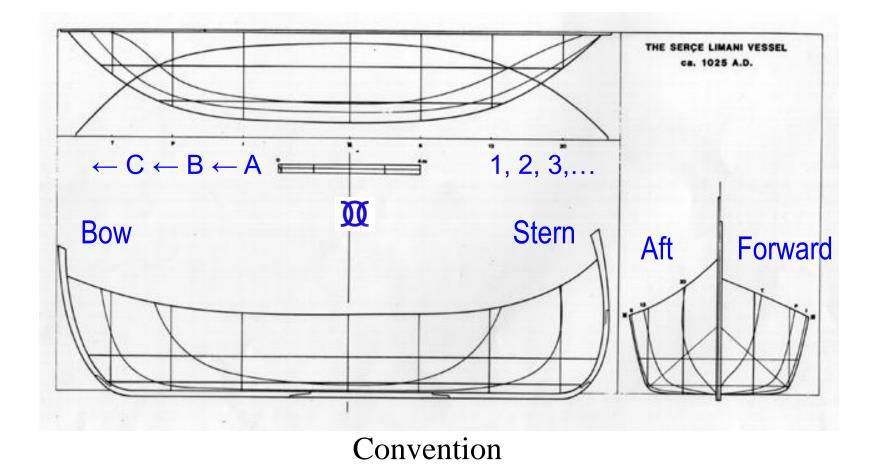




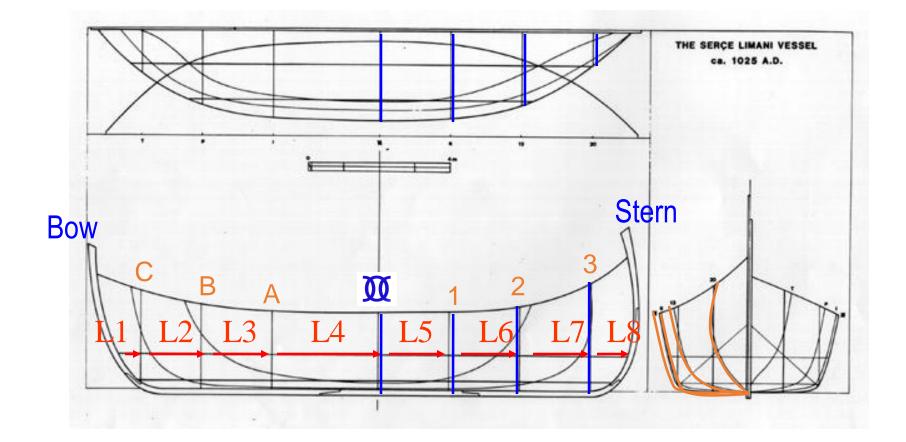




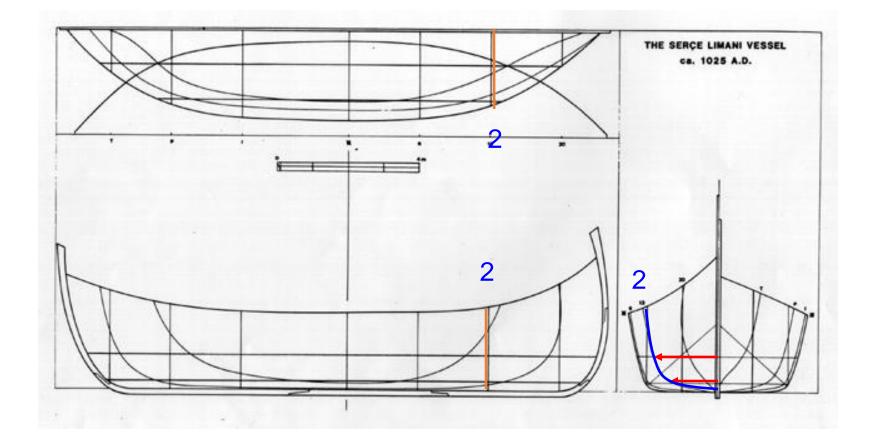




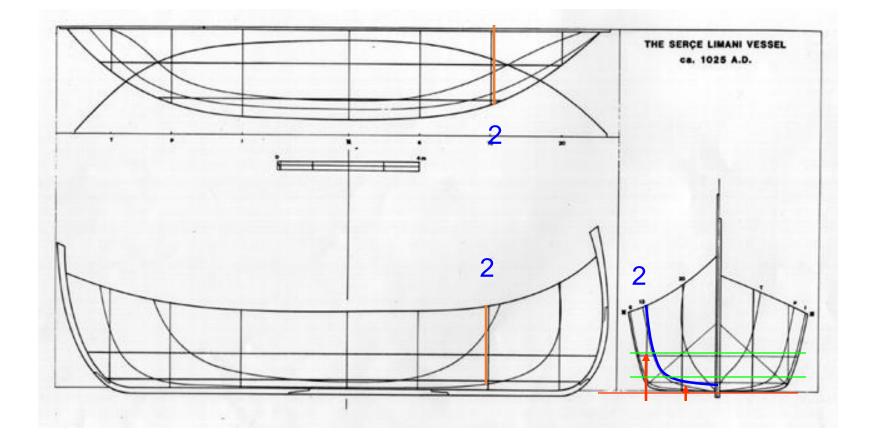




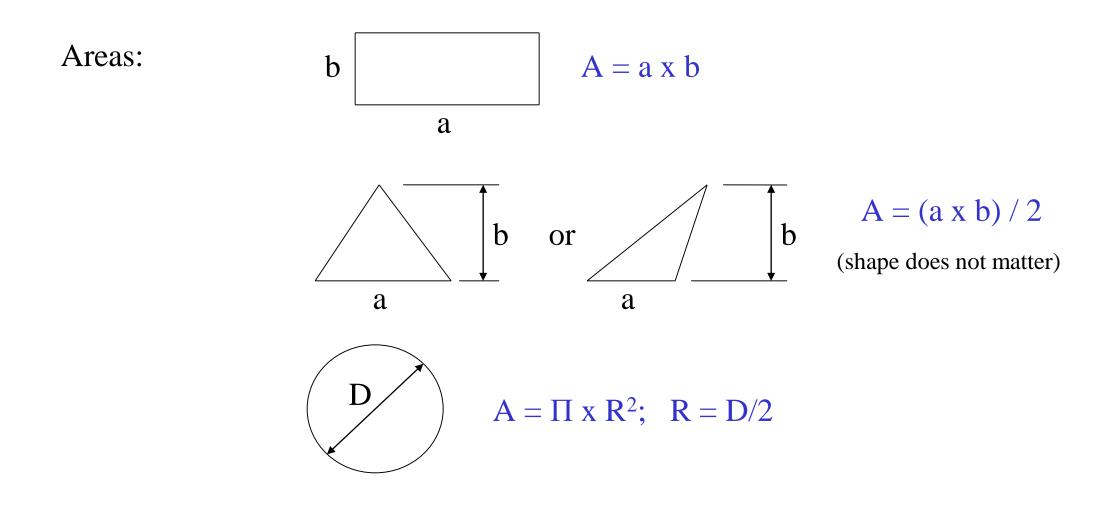






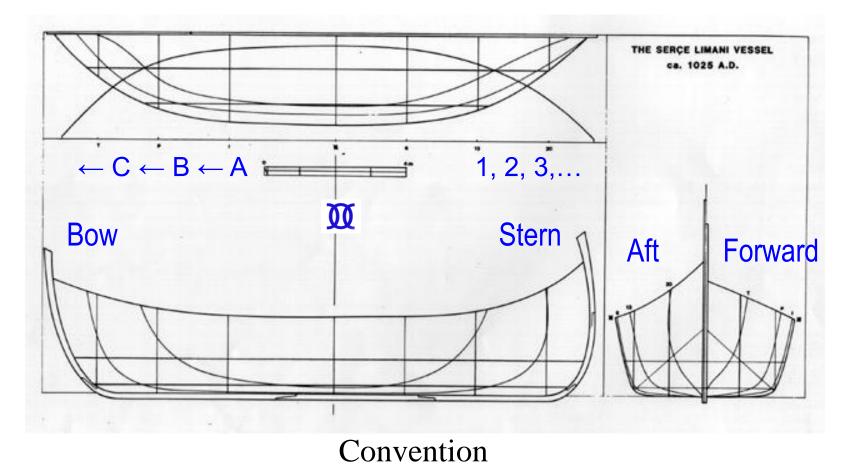




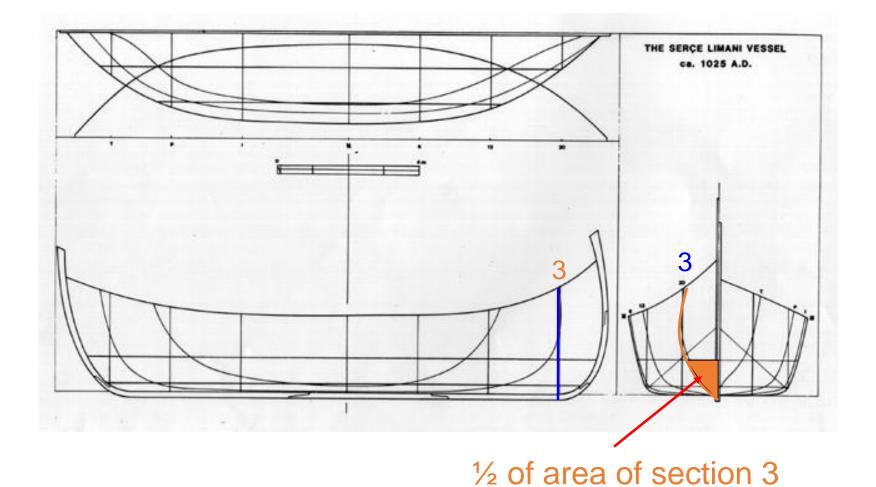




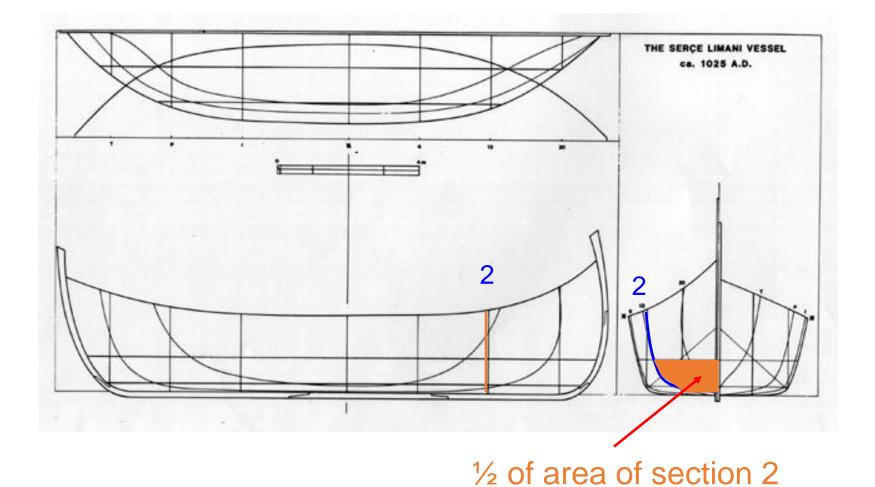
I. AREA OF A SECTION







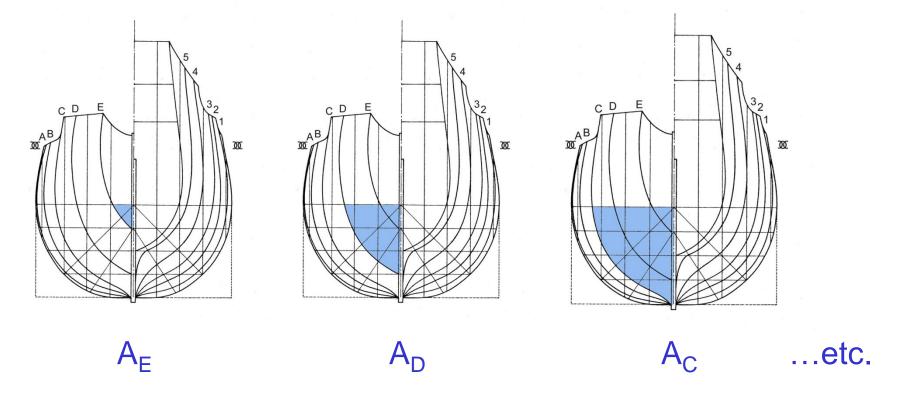






Areas: Computation

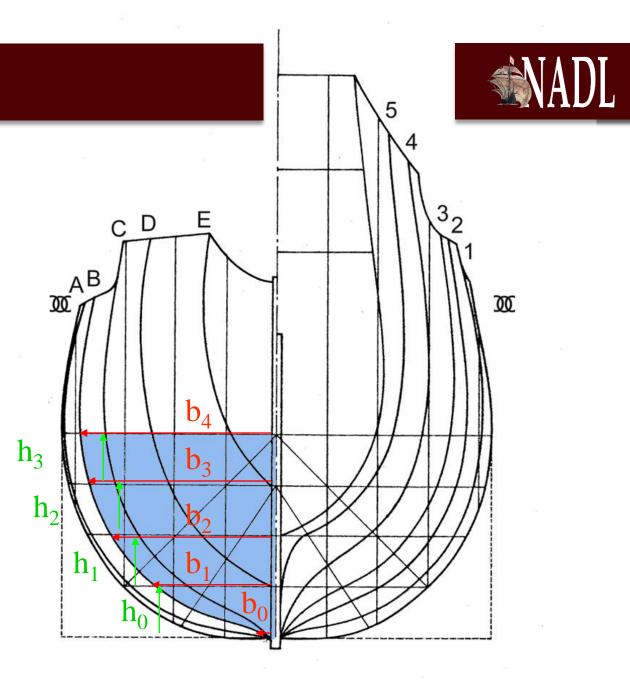
1st step: Section areas

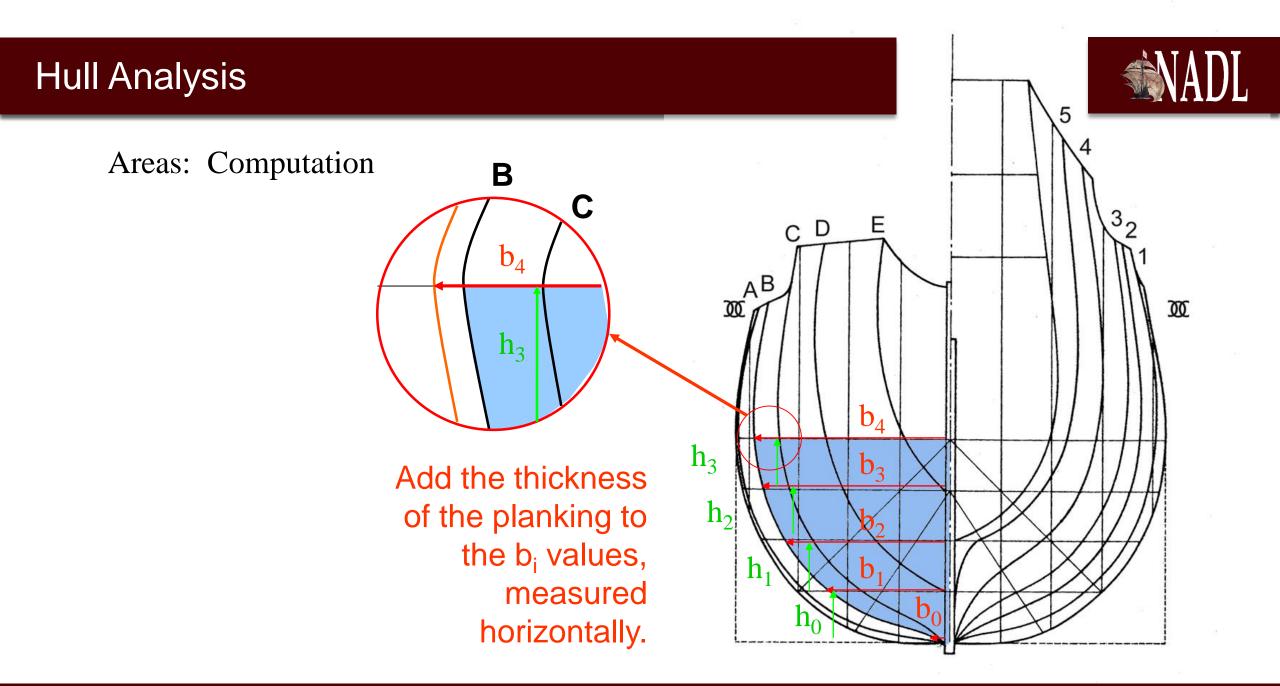


Areas: Computation

For each section area:

Section B	
b ₀ =	
b ₁ =	
b ₂ =	
b ₃ =	
b ₄ =	
h ₀ =	
h ₁ =	
h ₂ =	
h ₃ =	

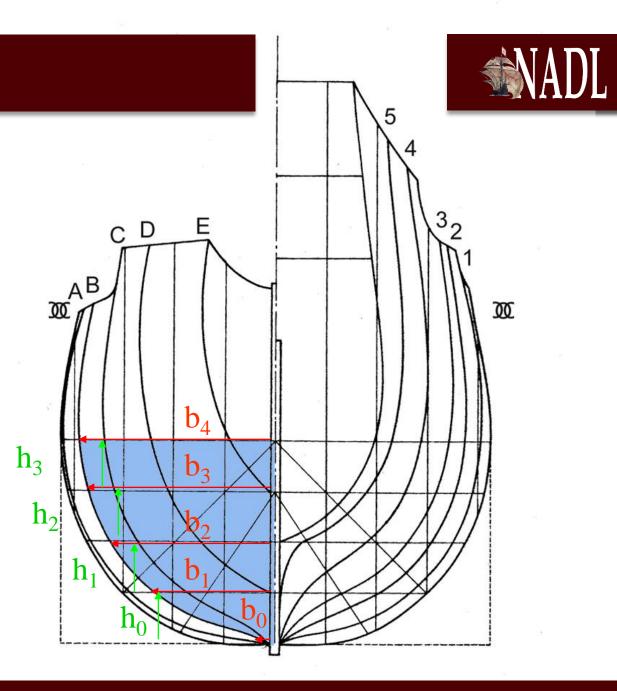




Areas: Computation

Section area:

$$A_{B} = (b_{0}+b_{1})/2 \times h_{0} + (b_{1}+b_{2})/2 \times h_{1} + (b_{2}+b_{3})/2 \times h_{2} + (b_{3}+b_{4})/2 \times h_{3}$$



Areas

II. AREA ON THE WATERLINE

$$A_{1} = (B_{Stern} + B_{1})/2 \times L_{1}$$

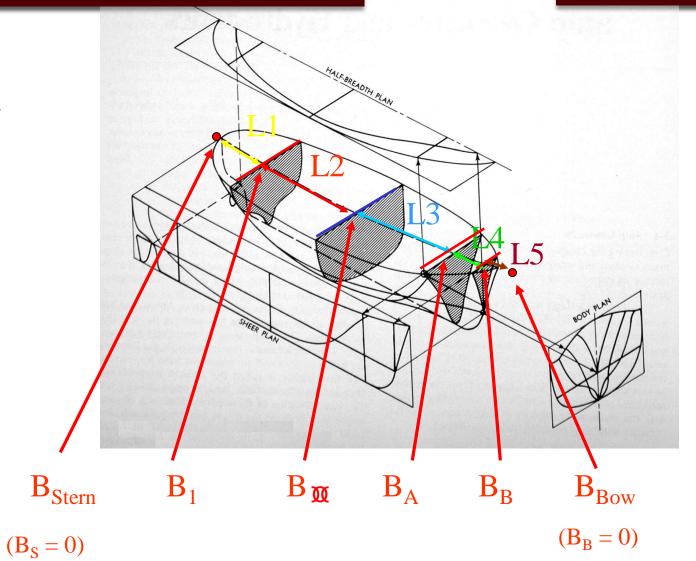
$$A_{2} = (B_{1} + B_{MS})/2 \times L_{2}$$

$$A_{3} = (B_{MS} + B_{A})/2 \times L_{3}$$

$$A_{4} = (B_{A} + B_{B})/2 \times L_{4}$$

$$A_{5} = (B_{B} + B_{Bow})/2 \times L_{5}$$





Areas

III. AREA OF THE WET SURFACE

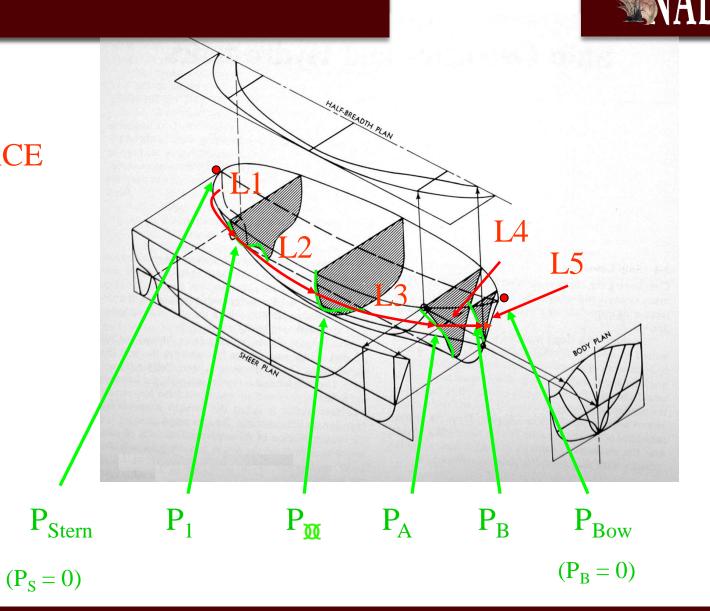
$$A_{1} = (P_{Stern} + P_{1})/2 \times L_{1}$$

$$A_{2} = (P_{1} + P_{MS})/2 \times L_{2}$$

$$A_{3} = (P_{MS} + P_{A})/2 \times L_{3}$$

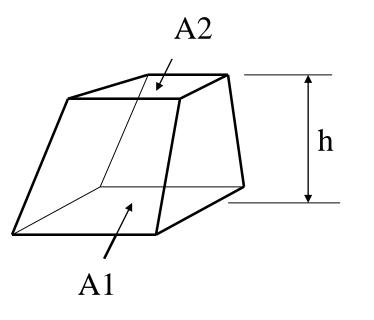
$$A_{4} = (P_{A} + P_{B})/2 \times L_{4}$$

$$A_{5} = (P_{B} + P_{Bow})/2 \times L_{5}$$

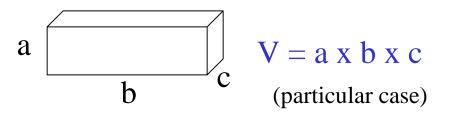




Volumes

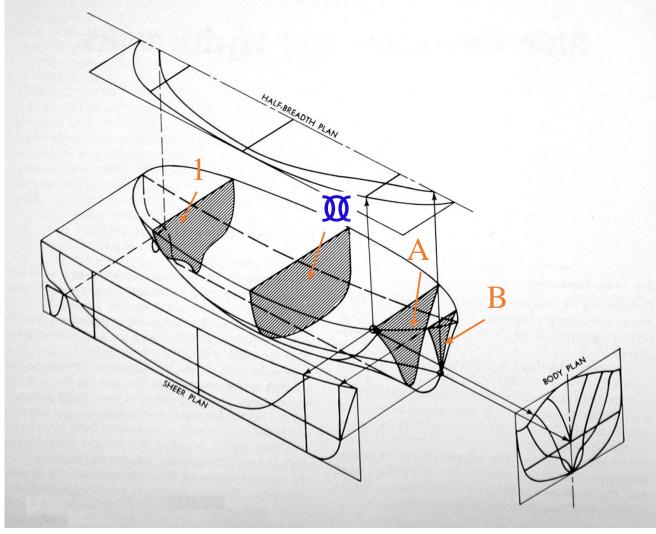


V = (A1 + A2)/2 x h

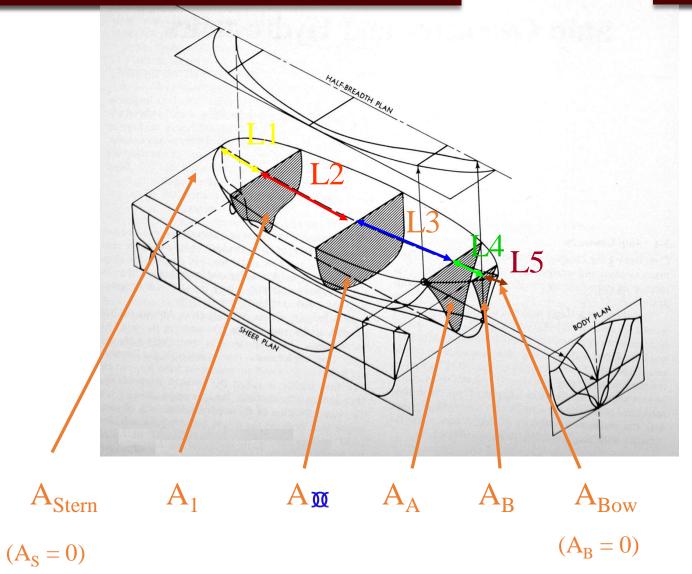




Volumes



From Gilmer, Thomas C. and Johnson, Bruce. Introduction to Naval Architecture. Annapolis, MD: Naval Institute Press, 1982.

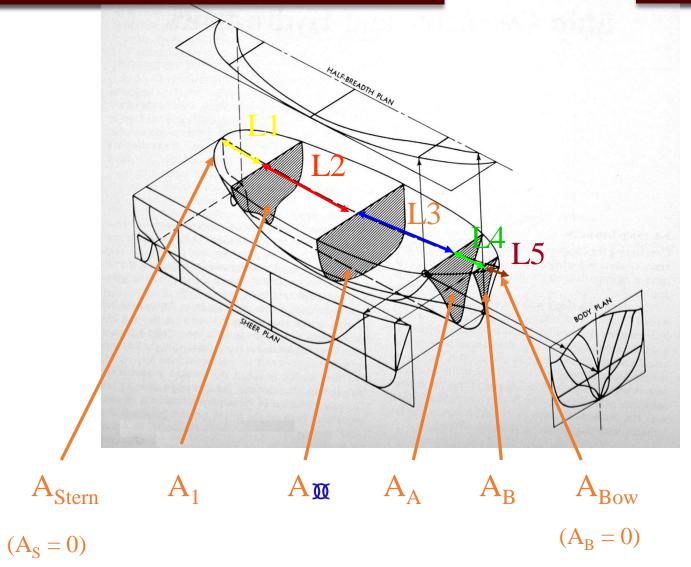


Volumes

NADL

Volumes

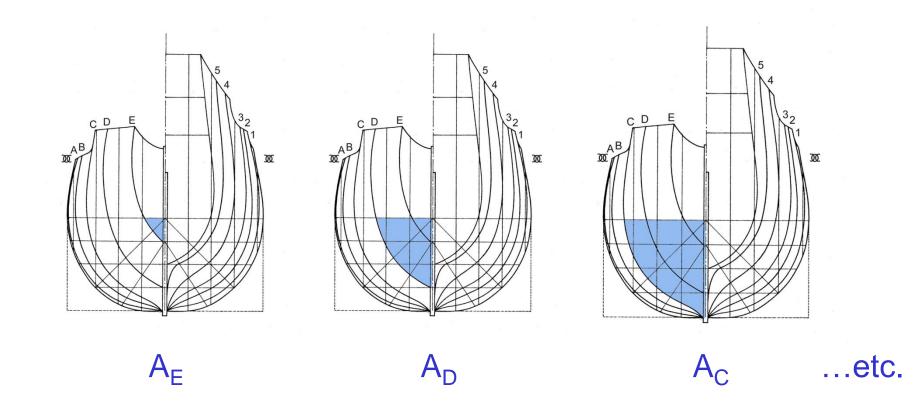
$$V_{1} = (A_{Stern} + A_{1})/2 \times L_{1}$$
$$V_{2} = (A_{1} + A_{MS})/2 \times L_{2}$$
$$V_{3} = (A_{MS} + A_{A})/2 \times L_{3}$$
$$V_{4} = (A_{A} + A_{B})/2 \times L_{4}$$
$$V_{5} = (A_{B} + A_{Bow})/2 \times L_{5}$$





Volume: Computation

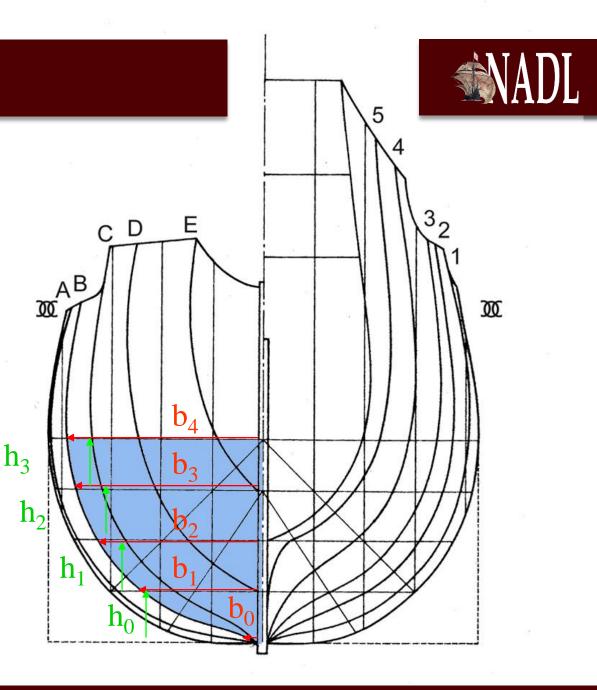
1st step: Section areas



Areas: Computation

For each section area:

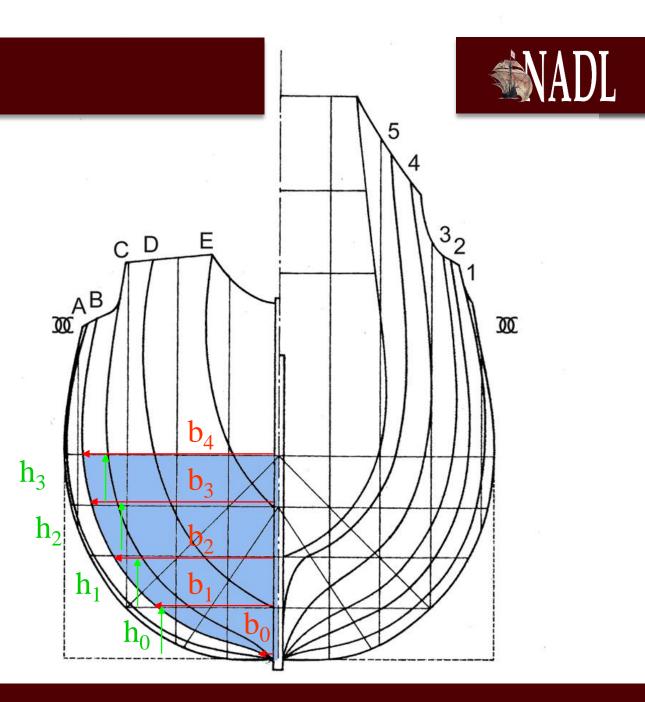
Section B
b ₀ =
b ₁ =
b ₂ =
b ₃ =
b ₄ =
h ₀ =
h ₁ =
h ₂ =
h ₃ =



Areas: Computation

Section area:

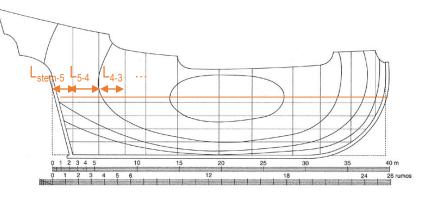
 $A_{B} = (b_{0}+b_{1})/2 \times h_{0} + (b_{1}+b_{2})/2 \times h_{1} + (b_{2}+b_{3})/2 \times h_{2} + (b_{3}+b_{4})/2 \times h_{3}$

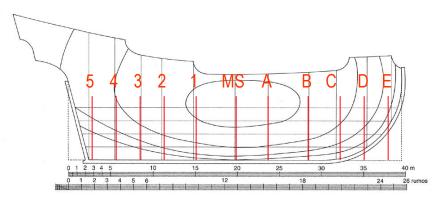




Total Areas (partial areas x 2)
A _{stern} =
A ₅ =
$A_4 =$
A ₃ =
A ₂ =
A ₁ =
A _{MS} =
A _A =
A _B =
A _C =
A _D =
A _E =
A _{Bow} =

ſ	L _{stern-5}	L ₅₋₄	L ₄₋₃	L ₃₋₂	







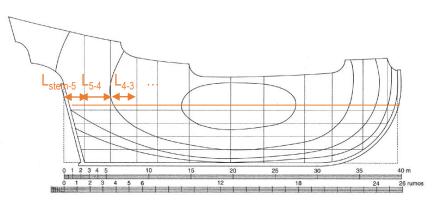
Nautical Archaeology Digital Library – Research and Reconstruction of Wooden Ships



Volume: Computation

Total Areas (partial areas x 2)
A _{stern} =
A ₅ =
$A_4 =$
A ₃ =
A ₂ =
A ₁ =
A _{MS} =
A _A =
A _B =
A _C =
A _D =
A _E =
A _{Bow} =

L _{stern-5}	L ₅₋₄	L ₄₋₃	L ₃₋₂	

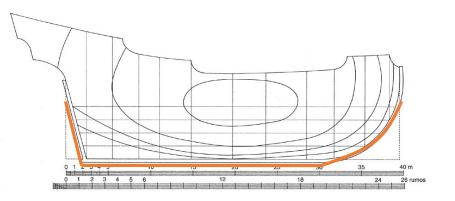


$$V_{hull} = (A_{Stern} + A_5)/2 \times L_{Stern-5} + (A_5 + A_4)/2 \times L_{5-4} + (A_4 + A_3)/2 \times L_{4-3} + \dots + \dots + \dots + (A_E + A_{Bow})/2 \times L_{E-Bow}$$



Volume: Computation

Partial volumes
V _{stern-5} =
V ₅₋₄ =
V ₄₋₃ =
V ₃₋₂ =
V ₂₋₁ =
$V_{1-MS} =$
V _{MS-A} =
$V_{A-B} =$
V _{B-C} =
V _{C-D} =
V _{D-E} =
$V_{E-Bow} =$
V _h (Total _{hull}) =



Volume Keel & Posts:

Keel section x keel length =

Sternpost section x sternpost length =

Stem post section x stem post length =



Volume: Computation

Total Volume:

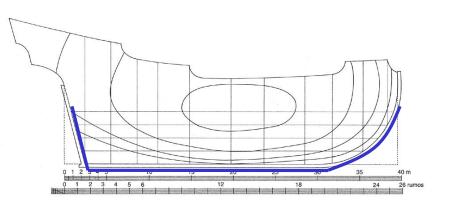
Keel section x keel length +

Sternpost section x sternpost length +

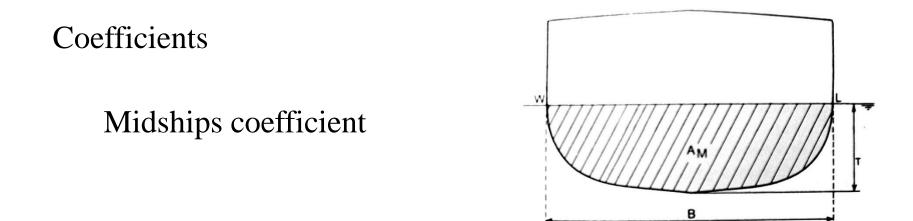
Stem post section x stem post length +

V_h (Volume of the hull)

In m^3 , which multiplied by 1,024 t/m³ will give the displacement in metric tons (tf. or simply t).







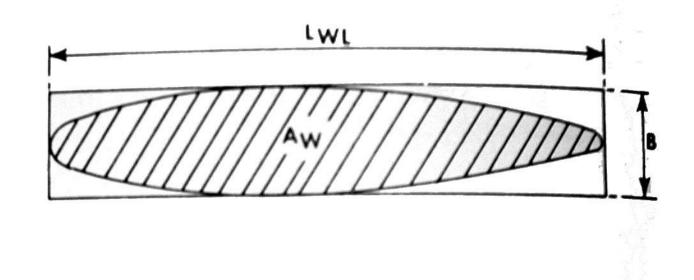
The relation between the submerged area amidships and the rectangle in which this area is contained:

 $C_{MS} = A_{\overline{M}} / B \times T$



Coefficients

Waterplane coefficient



The relation between the area on the waterline and the rectangle in which this area is contained:

$$C_W = A_W / L_{WL} X B$$



Coefficients

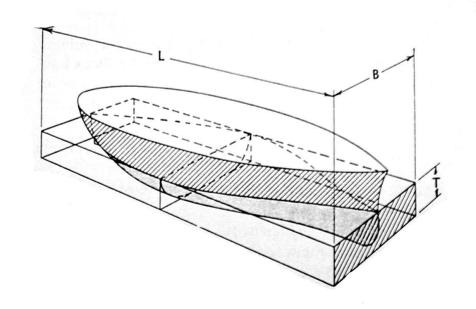
Prismatic coefficient

The relation between the submerged volume and a prism with the shape of the midships' section:

 $C_P = V_h / A_{M} x L_{WL}$



Coefficients Block coefficient



The relation between the submerged volume and the block in which the submerged volume is contained:

$$C_B = V_h / B \times T \times L_{WL}$$



Next Class: Mapping

Lecture: Introduction to surveying and mapping.

Reading: Review articles in Supplemental Reading Bibliography.

Assignment: Begin Project No. 3 (calculate displacement and hull coefficients for the lines drawn for Project No. 2).

Projects No. 1, 2 and 3 due next week, before class!

